Losefatu Sua, originally from New Zealand, landed in Seattle after being discharged from Fort Lewis Military base. He was already a self-trained graffiti/hip hop artist from age 12 on. Sua's graffiti art led to a brief involvement with gangs and he soon grew tired of the gang affiliation and practiced his art in the solitude of his bedroom.

After graduating from high school Sua joined the Army. While stationed in Germany he met another artist of like mind and joined ranks to contribute their urban art to underpasses along the Autobahn.

Once discharged from the Army, Sua studied Design here at Seattle Central Community College. While attending SCCC Sua made money by selling postcard sized paintings and did freelance work for various local businesses. He volunteered his design work to local galleries and theaters to achieve recognition.

His determination paid off! He has had gallery shows at BLVD gallery, Scion Installation 3, Vain and Bumbershoot this last summer. Sua was recently hired by Microsoft to do design work for their new Zune Music Festivals.

As is the case with many artists, freelance design work pays the bills although he would like to eventually own his own gallery; A gallery where artists that he likes would have a home to showcase their work. When asked what advice he had for other aspiring artists, Sua had the following tips:

**How Do I Get A Show?**
- Approach the galleries with your body of work, a resume, and an artist statement. Galleries also like having a link to website.
- Get involved with the arts community in your area by going to art shows, talking to gallery owners and other artists.
- Go to galleries in their off peak hours and ask their advice on how to get a show. You’ll get to know them, learn from the gatekeepers and possibly land a show at some point.

**How Can I Make My Work Known?**
- Promote yourself!
- Volunteer your talents to local businesses in the arts (flyer and poster design are always a good way to get exposure)
- Always have a record of your work on you so you have something to show people. Having it in digital form works best; scan your work in to a computer and burn them onto a disc.